

Year 7 Drama Learning Outcomes

Unit 1: Key Techniques

- Understand and describe physicality skills: facial expression, body language and gesture.
- Understand and use in a performance freeze frame, and thought tracking.
- Understanding and use of the techniques, narration, flashback, and flash-forward.
- Create a performance from a stimulus.
- Use a simple beginning/middle/end structure.
- Include all of the skills learnt in a performance.

Unit 2: Inside Out

- Recognise 5 key emotions, understand how to use performance skills to portray them and create performance in which you use performance skills to demonstrate key emotions.
- To be able to use staging and movement skills to bring a script to life.
- To device performances based on emotional experiences.
- To understand and use the technique cross-cutting.

Unit 3: Darkwood Manor

- To be able to use movement and sound to create essence machines.
- To understand and be able to use physicality to represent characters.
- To understand and be able to use conscience alley to consider a characters thoughts.
- To understand and be able to use absent focus in a performance.
- To create atmosphere and tension within a performance using a combination of techniques and skills.

Unit 4: Melodrama

- Know the key stock characters of melodrama, naming all 6 characters and list their characteristics.
- Understand how to use physicality to represent the 6 stock characters.
- Understand how to use physicality and voice to exaggerate in performance.
- Develop a performance in the style of melodrama.
- Evaluate the effectiveness of their own and others' work in relation to the melodrama style.

Unit 5: Romeo and Juliet

- To understand the prologue of Romeo and Juliet and be able to perform it using a combination of techniques
- To be able to apply Shakesperean language and techniques to a modern day performance

- To gain a knowledge of the balcony scene and understand it's importance in the development of the story.
- To consider different techniques and elements you can use when staging a fight scene.